

# Muen - An x86/64 Separation Kernel for High Assurance

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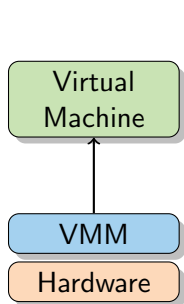
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# Outline

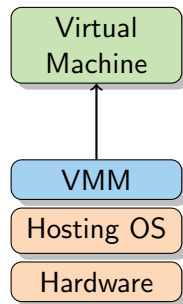
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# Virtualization

- Virtualization performed by *virtual machine monitor* (VMM)



(a) *Type I, native or bare metal VMM.* Runs directly on the hardware in the most privileged processor mode.



(b) *Type II or hosted VMM.* The VMM runs on top of a conventional operating system and uses OS services.

# Intel Virtualization Technologies

- VT-x is Intel's technology for virtualization on the x86 platform
- Virtual machine state stored in virtual-machine control structure (VMCS)
- Virtual-machine extensions (VMX) provide CPU instructions to manage VMCS
- VMM runs in VMX root mode
- Virtual machines run in VMX non-root mode
- Hardware assisted virtualization simplifies implementation of VMM

# SPARK

- Precisely defined programming language based on Ada
- Intended for writing high integrity and security software
- Program and proof annotations as Ada comments
- Allows proof of absence of runtime errors
- Allows partial proof of correctness
- Industrial usage in Avionics, Space, Medical Systems and Military

```
1 type Color_Type is (Red, Green, Blue);
2
3 procedure Exchange (X, Y: in out Color_Type);
4 --# derives X from Y &
5 --#           Y from X;
6 --# post X = Y~ and Y = X~;
```

# Separation Kernel

- Concept introduced by John Rushby (1981)
- Partition system into multiple subjects which behave as if they were running on dedicated hardware
- Kernel must guarantee component separation
- Ideal as basis for a component-based system
- No channels for information flow between components other than those explicitly provided
- Partitioning and isolation of resources (CPU, memory, devices, . . . )
- Static configuration during integration
- Only includes necessary features → small TCB
- Well suited for formal verification

# Motivation

- Currently available (monolithic) systems unsuitable
- Implementation suitable for high assurance systems
- Increase confidence in systems built with COTS hardware
- Public sources and documentation enable third-party review
- Many advances in Intel hardware support for virtualization

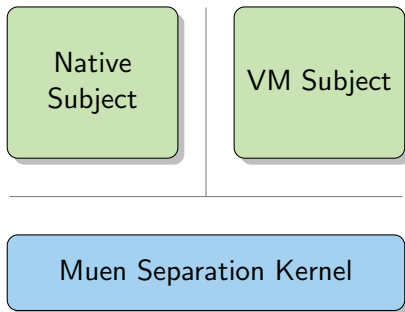
# Goals

- Open-source separation kernel (GPLv3+)
- Implementation in SPARK
- Proof of absence of runtime errors
- Small code size
- Reduction to essential functionality
- Leverage latest hardware features of Intel platform (VT-x, EPT, VT-d, ...)
- Target platform is 64-bit Intel
- Only allow intended data flows
- Prevent or limit possible side-/covert channels



# Architecture

- Kernel guarantees subject isolation
- Spatial isolation by memory management, VT-x
- Temporal isolation by scheduling



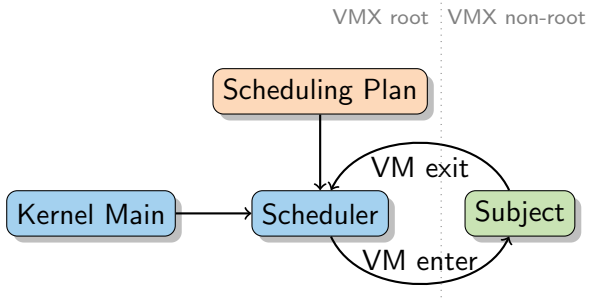
# Policy

- Specifies system configuration
  - Hardware of target platform
  - Kernel configuration
  - Subject configuration
  - Scheduling plans
- skpolicy tool compiles XML to SPARK sources

```
1 <subject id="2" name="crypter" profile="native" cpu="2"  
   pml4_address="270000" io_bitmap_address="274000"  
   msr_bitmap_address="276000">  
2 &crypterinit;  
3 <memory_layout>  
4 &cryptermem;  
5 <!-- crypter request page -->  
6 <memory_region physical_address="29d000"  
   virtual_address="10000" size="4k" alignment="4k"  
   writable="false" executable="false" memory_type  
   ="WB"/>
```

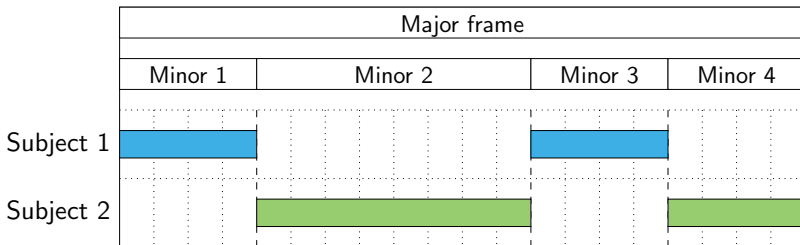
# Scheduler I

- Fixed cyclic scheduler
- Use of VMX preemption timer



# Scheduler II

- Major frame consisting of minor frames
- Minor frames specify subject and time slice in ticks
- Scheduling plan specifies minor frames per logical CPU
- $\tau_0$  subject can switch scheduling plan

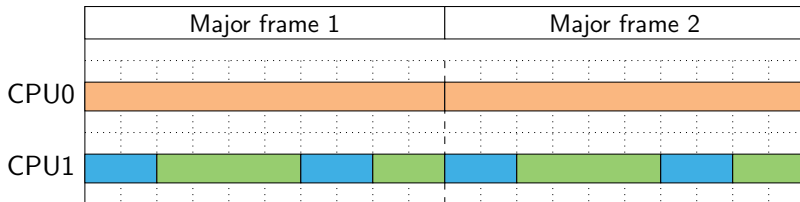


# Scheduler III

```

1 <major_frame>
2   <cpu>
3     <minor_frame subject_id="0" ticks="200"/>
4   </cpu>
5   <cpu>
6     <minor_frame subject_id="1" ticks="40"/>
7     <minor_frame subject_id="2" ticks="80"/>
8     <minor_frame subject_id="1" ticks="40"/>
9     <minor_frame subject_id="2" ticks="40"/>
10  </cpu>
11 </major_frame>

```



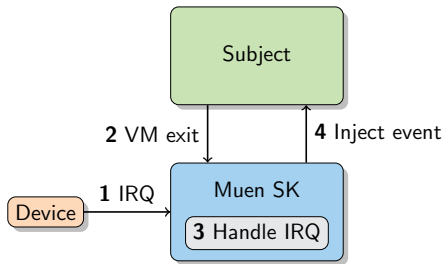
# Traps

- Transition to VMX root mode is called a trap
- Policy specifies per-subject trap table
- Trap causes subject handover according to policy
- Trap may inject interrupt in destination subject
- Reserved traps are handled differently
  - VMX preemption timer
  - External interrupt
  - Interrupt window
  - Hypercall
- Virtualization using "Trap and Emulate"

```
1 <trap_table>
2   <entry kind="*" dst_subject="sm" dst_vector="36"/>
3 </trap_table>
```

# External Interrupts

- Policy assigns devices to subjects
- Setup of interrupt routing according to policy



- 1 External interrupts cause traps on designated CPU
- 2 Kernel adds pending event to destination subject
- 3 Pending events are injected on resumption of subject
- 4 Subject handles injected event as interrupt

# Event Handling

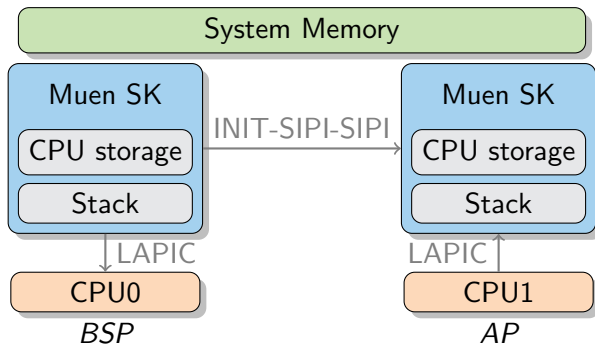
- Event is a hypercall triggered by subject using VMCALL instruction
- Policy specifies per-subject event table
- Handover events transfers execution to destination subject optionally injecting an interrupt
- Interrupt events inject interrupt in destination subject with optional IPI

```
1 <event_table>
2   <interrupt event="1" dst_subject="s2" dst_vector="33"
3     send_ipi="true"/>
4   <handover event="2" dst_subject="s3"/>
5 </event_table>
```

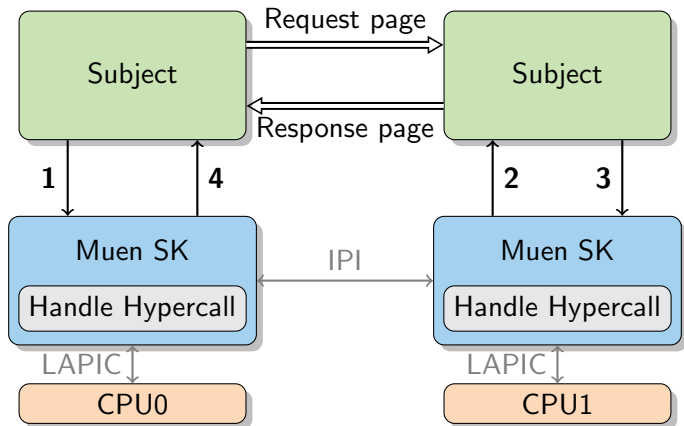


# Multicore

- Kernel starts on bootstrap processor (BSP)
- BSP starts application processors (APs)
- All CPUs synchronize on major frame changes

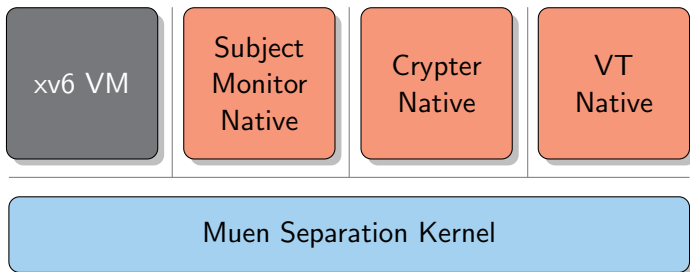


# Inter-Core Events



# Demo

- Untrusted VM subject running MIT's xv6 OS
- Native VT subject provides virtual terminals and keyboard
- Native subject monitor (SM) observes xv6 subject
  - Emulates port I/O
  - Halts xv6 on invalid operation
- Native crypter provides hashing service
  - Inter-subject communication using shared memory pages
  - Signalisation using event mechanism



# VMX Controls - Exiting

Event	Native	VM
External interrupt	✓	✓
VMX preemption timer	✓	✓
Execute INVLPG	✓	✓
Execute MONITOR	✓	✓
Execute MWAIT	✓	✓
Execute RDPNC	✓	✓
Execute RDTSC	✓	✓
Execute WBINVD	✓	✓
MOV to CR3	✓	
MOV from CR3	✓	
MOV to CR8	✓	✓
MOV from CR8	✓	✓
MOV to/from debug registers	✓	✓
I/O port access	✓	✓
MSR access	✓	✓
Exceptions	✓	

# System Resources

- Assigned to subjects according to policy
- Assignment is static at integration time

## Memory

- Specified by memory regions in kernel/subjects spec
- Policy compiler creates page tables

## Devices

- Assignment to subject grants resources (memory, ports, interrupts)
- Policy compiler
  - Maps memory regions into subject's address space
  - Enables I/O port access via VMCS I/O bitmap
  - Creates interrupt routing table entry

# Execution Environment

Component	VMCS	State	Denied
General purpose registers		✓	
Segment registers	✓		
Instruction pointer	✓		
Flag register	✓		
CR0	✓		
CR2		✓	
CR3	✓		
CR4	✓		
CR8			✓
Descriptor table registers	✓		
DR0-3			✓
DR6			✓
DR7			✓
x87 FPU registers			✓
MMX registers			✓
XMM registers			✓
MSRs			(✓)

# Temporal Isolation

- Fixed cyclic scheduler
- Static scheduling plan generated from policy
- Subject preemption using VMX preemption timer
- Sum of minor frame lengths per CPU/major frame are equal
- Global barrier sync at beginning of major frame

# Results

- Minimal Zero-Footprint Run-Time (RTS)
- Kernel
- Tools
  - Policy compilation tool (`skpolicy`)
  - Config generation tool (`skconfig`)
  - Packaging tool (`skpacker`)
- Subjects
  - Initial  $\tau_0$  implementation
  - Virtual terminals & keyboard
  - xv6 OS with minimal adjustments
  - Subject monitor for xv6
  - Crypter
  - Dumper
- Documentation



# Results - Kernel

- Source code statistics:
  - ~260 lines of Assembly
  - ~2470 lines of SPARK
- Proof of absence of runtime errors (All VCs discharged)
- Static assignment of resources according to policy
- Multicore support
- EPT and memory typing (PAT)
- Event mechanism
- Support for native 64-bit subjects
- Support for VM subjects

# Future Work

## Mid-term

- Linux virtualization
- Hardware passthrough/PCIe virtualization
- Extend  $\tau_0$
- Covert/Side-Channel analysis

## Long-term

- MP subjects
- Fully virtualized subjects (Windows)
- Power Management
- Performance optimization
- Formal verification

# Questions?

Thank you for your attention!